



MINDHACK 2026

INTERNATIONAL CODING TOURNAMENT

ဖန်တီးမှုများမှသည် နိုင်ငံ့ကိုယ်စားပြု
နိုင်ငံတကာစင်မြင့်ဆီသို့

**YOUR CHILD'S FUTURE WILL BE DEFINED BY
WHAT THEY CREATE**



NOT WHAT THEY CONSUME

IMAGINE YOUR CHILD...



STANDING ON STAGE

SOLVING REAL-WORLD PROBLEMS

PRESENTING THEIR OWN INNOVATION



WHAT IS THIS MINDHACK?

“This Is Where Children Become Creators”

PLATFORM TO SHINE



NOT JUST A COMPETITION

Real experience builds real futures. MindHack 2026 is a 2-month transformation with hands-on mentorship from CIY.Club experts.

PLATFORM TO SHINE



FROM LEARNER → CREATOR

BEFORE

FOLLOWS INSTRUCTIONS
PLAY GAMES

AFTER

BUILDS PROJECTS
SOLVES REAL PROBLEMS
PRESENTS CONFIDENTLY

WHY JOIN?

1. A learning journey for all levels
2. build real projects,
3. receive expert guidance,
4. present on the national stage,
5. and.....

FROM MYANMAR TO INTERNATIONAL STAGE



Top teams represent Myanmar



Opportunity to compete in Malaysia



Build international-level portfolio

WHY PARENTS TRUST US



**3,000+
STUDENTS TRAINED**

**PROVEN NATIONAL
PROGRAMS & EVENTS**

**STUDENTS REACHING
INTERNATIONAL STAGE**

THEME NAME - GUARDIANS OF THE PLANET



WHY

From awareness to action.

Empowering children to use technology to solve real-world problems and build a better future.

“GUARDIANS OF THE PLANET”

Under “Guardians of the Planet,” children identify real-world problems and build original solutions, developing essential skills for the future. Top teams will represent Myanmar in Malaysia and build an international tech portfolio.

EVENT TIMELINE

MindHack 2026 has two stages, **National and International**. In the National stage, participants develop their ideas, build their projects, and receive guidance from coaches and present on national platform. Selected teams will then move on to the International stage, where they refine their work and present their final projects on an international platform.



EVENT TIMELINE



Registration
[May 5 to Jun 2]



First Camp
[16 June - 23 June]



Coaching & Project Development
[24 June - 11 August]



National Project Submission
[August 15 to August 18]



Event Day and Venue
[TBA]



International Stage
[Sep to October]



PARTICIPANT'S TO DO LIST

- Registration
- Form teams (CIY.Club Myanmar)
- Complete the projects under coaches' supervision and submit within the deadline.
- Prepare for presentation on Event Day.



PARTICIPANT'S ELIGIBILITY

- Open to students aged **7 to 17 years old** as of 31st December 2026 (i.e. those born between **1 January 2009** and **31 December 2019**).
- Participants may compete individually or in teams of 2–3 members.
- Age Groups
 - **Wizards:** 7–10 years old
 - **Heroes:** 11–14 years old
 - **Masters:** 15–17 years old

CATEGORY

Participants can choose one category to work on as a team:

Coding & Animation

- Create games or stories using coding to raise awareness on real-world issues.
- Best for kids who enjoy storytelling and programming.

CATEGORY

Participants can choose one category to work on as a team:

3D Modeling Design

Create 3D solutions for environmental challenges.

- Ideal for kids who love design and creativity.

CATEGORY

Participants can choose one category to work on as a team:

Electronics & Robotics

Build robots or smart systems to solve environmental problems.

- Best for hands-on learners interested in tech and robotics.

PLATFORMS

Here's the list of suggested platform/programming language:

[1].Coding & Animation

- Block based coding (eg. Scratch)
- Python
- Javascript
- Java
- C++
- HTML/CSS

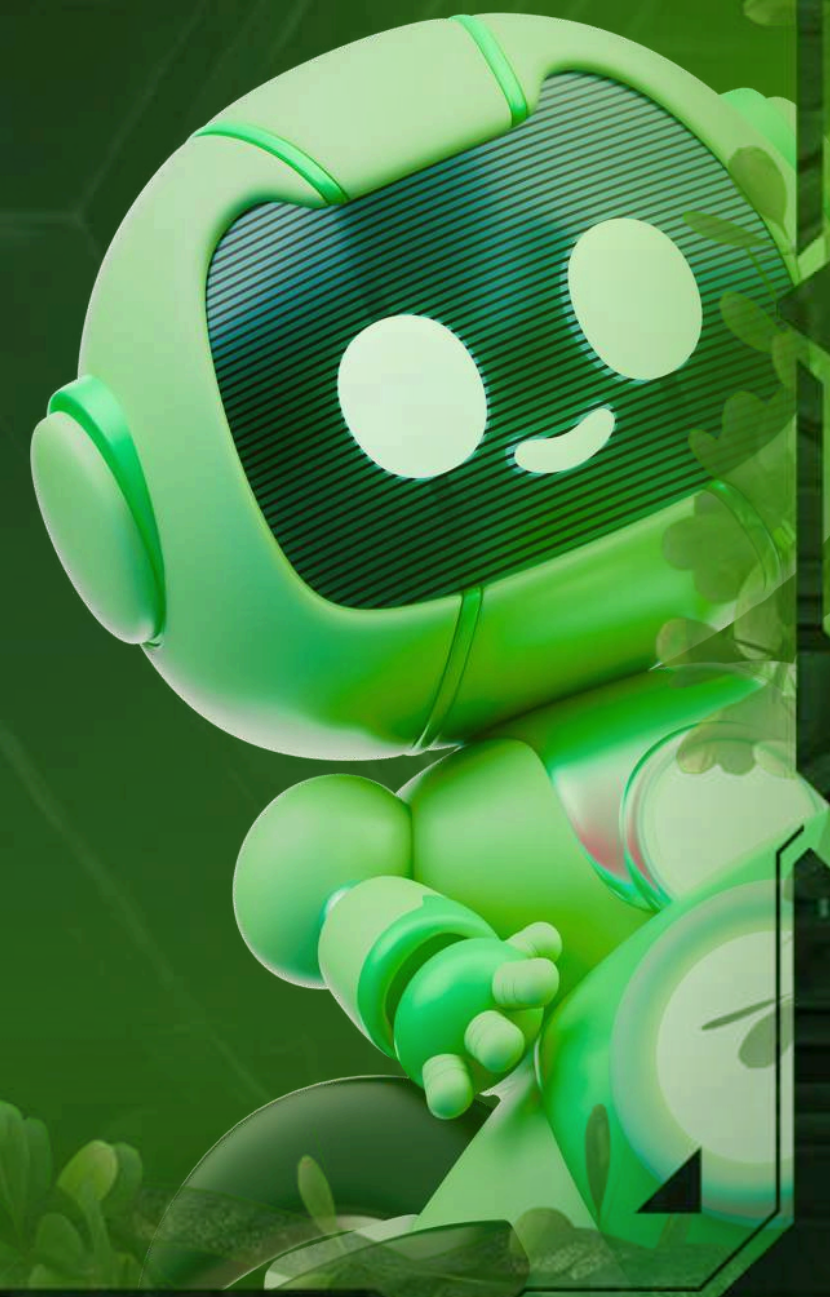
[2]3D Design & Modeling

- TinkerCAD
- Blender
- Roblox Studio

[3]Electronics & Robotics

- Arduino

[Disclaimer: Registered participants may suggest other platforms to suit their projects, subject to committee approval.]



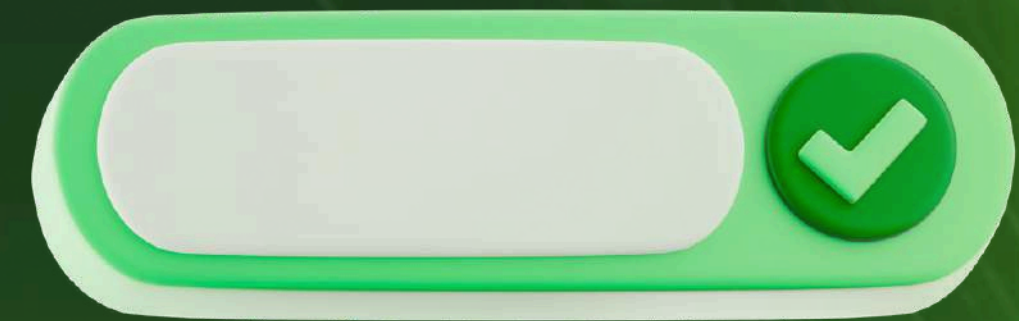
AWARDS

- Best Champion Coding Award (Scratch coding category, all age groups)
- Best Champion Design Award (3D Design category, all age groups)
- Best Champion Electronic Award (Electronic category , all age groups)
- Rising Star Award (Foundation Level)
- Gold , Silver , Bronze Award
- Participant Certificate



REGISTRATION RULES

1. Age group limit
2. Category
3. Consent and sign
4. Registration fees



AGE GROUP

1

Wizards

7 to 10 year olds

2

Heros

11 to 14 year olds

3

Masters

15 to 18 year olds

All 3 members must be in same age group.



CATEGORY

1 Can only choose one. No changes.

2 Cannot participate in two categories.

3 Cannot participate in two groups of the same category.



CONSENT AND SIGN

- **Must attend all camps and training sessions or be disqualified without a refund.**
- **Must consent to photo and video recording.**
- **Must join a CIY-assigned group if registering individually.**
- **No refunds for absence.**

No exceptions - all participants must follow and sign the rules.



WHAT YOUR CHILD GETS

- Mentorship
- Real project
- Portfolio
- Competition
- International chance



WHAT YOUR CHILD WILL GAIN (WORTH OVER \$300+)

Expert Coding Training
Build real projects with
guided sessions
(Worth \$200)

National Stage Experience
Present confidently in a
real competition + *Buffet*
Lunch (Worth \$150)

**EXCLUSIVE GIFTS &
MERCHANDISE
SPECIAL ITEMS FROM
PARTNERS (WORTH \$30+)**

**AWARDS & RECOGNITION
MEDALS, CERTIFICATES,
AND ACHIEVEMENT
AWARDS**

LIMITED SEATS AVAILABLE

Registration closes: June 2

Only 250 students

Limited to 130 teams

REGISTRATION FEES

- Included all items and gifts, and competition.
- Does not include electronic items (Macbooks, robotic parts)
- Included camps, trainings worth up to --- each.
- Registration fees -



REGISTRATION

<https://tally.so/r/nGKkPO>



Q & A



VIBER CHANNEL

